

01203479 computer application
in transportation
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Introduction to MATLAB

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Outline

- Introduction and where to get MATLAB
- Data structure: matrices, vectors and operations
- Basic line plots
- File I/O

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Where to get MATLAB

- FAS computing:
 - Download from <http://fas.harvard.edu/computing/software/>
 - You must be on FAS network to use MATLAB
- HSEAS IT
 - Maxwell Dworkin Rooms G107-G111
- Mathworks:
 - Student version is affordable and complete.

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What is MATLAB

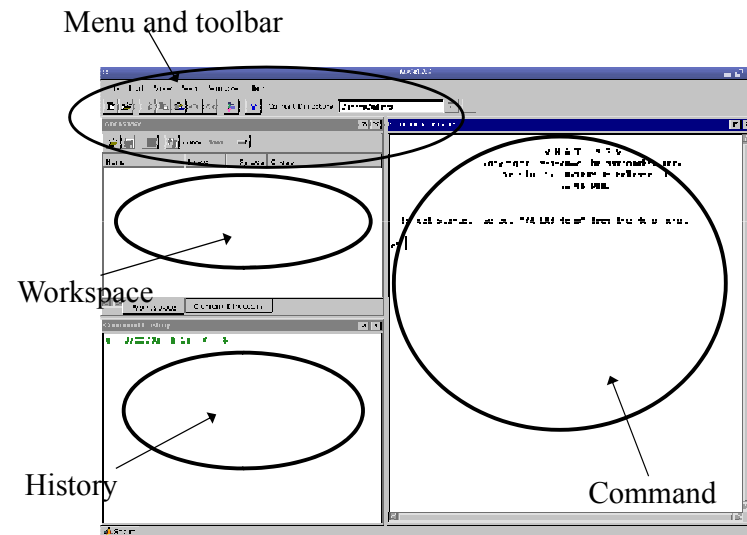
- High level language for technical computing
- Stands for **MA**Trix **LAB**oratory
- Everything is a matrix - easy to do linear algebra

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The MATLAB System

- Development Environment
- Mathematical Function Library
- MATLAB language
- Application Programming Language (not discussed today)

MATLAB Desktop



Matrices & Vectors

- All (almost) entities in MATLAB are matrices
- Easy to define:

```
>> A = [16 3; 5 10]
A =
    16     3
     5    10
```
- Use ‘,’ or ‘ ’ to separate row elements -- use ‘;’ to separate rows

Matrices & Vectors - II

- Order of Matrix - $m \times n$
 - m =no. of rows, n =no. of columns
- Vectors - special case
 - $n = 1$ column vector
 - $m = 1$ row vector

Creating Vectors and Matrices

- Define

```
>> A = [16 3; 5 10]
A =     16     3
      5     10
>> B = [3 4 5
        6 7 8]
B =     3     4     5
      6     7     8
```

- Transpose

Vector :

```
>> a=[1 2 3];
>> a'
     1
     2
     3
```

Matrix:

```
>> A=[1 2; 3 4];
>> A'
ans =
     1     3
     2     4
```

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Creating Vectors

Create vector with equally spaced intervals

```
>> x=0:0.5:pi
x =
 0 0.5000 1.0000 1.5000 2.0000 2.5000 3.0000
```

Create vector with n equally spaced intervals

```
>> x=linspace(0, pi, 7)
x =
 0 0.5236 1.0472 1.5708 2.0944 2.6180 3.1416
```

Equal spaced intervals in logarithm space

```
>> x=logspace(1,2,7)
x =
10.0000 14.6780 21.5443 ... 68.1292 100.0000
```

Note: MATLAB uses π to represent π , uses i or j to represent imaginary unit

Creating Matrices

- `zeros(m, n)` : matrix with all zeros
- `ones(m, n)` : matrix with all ones.
- `eye(m, n)` : the identity matrix
- `rand(m, n)` : uniformly distributed random
- `randn(m, n)` : normally distributed random
- `magic(m)` : square matrix whose elements have the same sum, along the row, column and diagonal.
- `pascal(m)` : Pascal matrix.

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Matrix operations

- `^` : exponentiation
- `*` : multiplication
- `/` : division
- `\` : left division. The operation $A \setminus B$ is effectively the same as $\text{INV}(A) * B$, although left division is calculated differently and is much quicker.
- `+` : addition
- `-` : subtraction

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Array Operations

- Evaluated element by element
 - . ' : array transpose (non-conjugated transpose)
 - . ^ : array power
 - . * : array multiplication
 - . / : array division
- Very different from Matrix operations

```
>> A=[1 2;3 4];
>> B=[5 6;7 8];
>> A*B
    19    22
    43    50
```

But:

```
>> A.*B
     5    12
    21    32
```

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Some Built-in functions

- mean (A) : mean value of a vector
- max (A), min (A) : maximum and minimum.
- sum (A) : summation.
- sort (A) : sorted vector
- median (A) : median value
- std (A) : standard deviation.
- det (A) : determinant of a square matrix
- dot (a,b) : dot product of two vectors
- Cross (a,b) : cross product of two vectors
- Inv (A) : Inverse of a matrix A

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Indexing Matrices

Given the matrix:

A =	← n →		
↑	0.9501	0.6068	0.4231
↓	0.2311	0.4860	0.2774

Then:

$$A(1,2) = 0.6068 \longrightarrow A_{ij}, i=1..m, j=1..n$$

$$A(3) = 0.6068 \longrightarrow \text{index} = (i-1)m + j$$

$$A(:,1) = \begin{bmatrix} 0.9501 \\ 0.2311 \end{bmatrix}$$

↑
1:m

$$A(1,2:3) = [0.6068 \quad 0.4231]$$

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Adding Elements to a Vector or a Matrix

```
>> A=1:3
A=
    1    2    3
>> A(4:6)=5:2:9
A=
    1    2    3    5    7    9
>> B=1:2
B=
    1    2
>> B(5)=7;
B=
    1    2    0    0    7
```

```
>> C=[1 2; 3 4]
C=
    1    2
    3    4
>> C(3,:)= [5 6];
C=
    1    2
    3    4
    5    6
>> D=linspace(4,12,3);
>> E=[C D']
E=
    1    2    4
    3    4    8
    5    6   12
```

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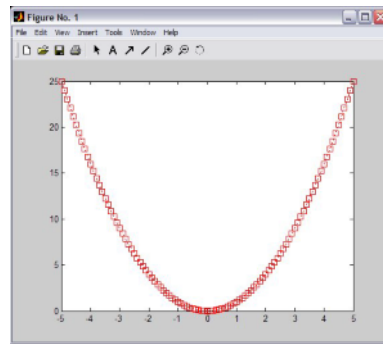
Graphics - 2D Plots

```
plot(xdata, ydata, 'marker_style');
```

For example:

```
>> x=-5:0.1:5;  
>> sqr=x.^2;  
>> pl1=plot(x, sqr, 'r:s');
```

Gives:



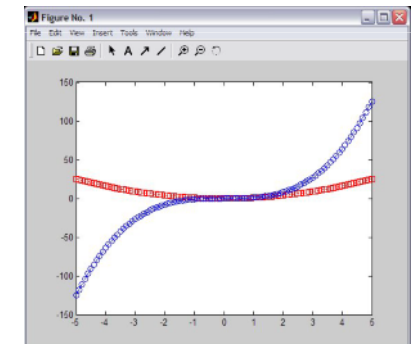
Graphics - Overlay Plots

Use `hold on` for overlaying graphs

So the following:

```
>> hold on;  
>> cub=x.^3;  
>> pl2=plot(x, cub, 'b-o');
```

Gives:

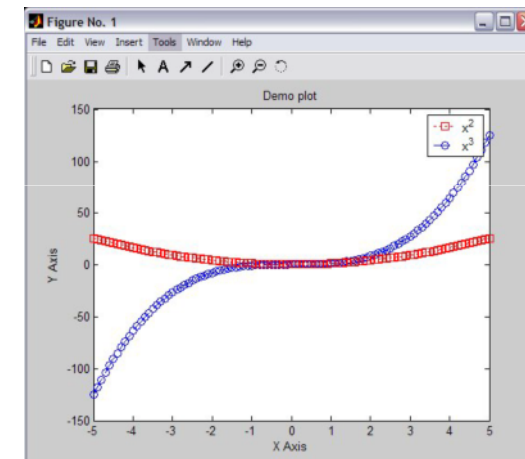


Graphics - Annotation

Use `title`, `xlabel`, `ylabel` and `legend` for annotation

```
>> title('Demo plot');  
>> xlabel('X Axis');  
>> ylabel('Y Axis');  
>> legend([pl1, pl2], 'x^2', 'x^3');
```

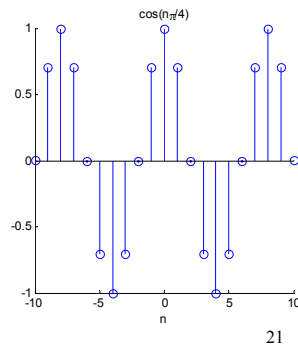
Graphics - Annotation



Graphics-Stem()

- `stem()` is to plot discrete sequence data
- The usage of `stem()` is very similar to `plot()`

```
>> n=-10:10;  
>> f=stem(n,cos(n*pi/4))  
>> title('cos(n\pi/4)')  
>> xlabel('n')
```

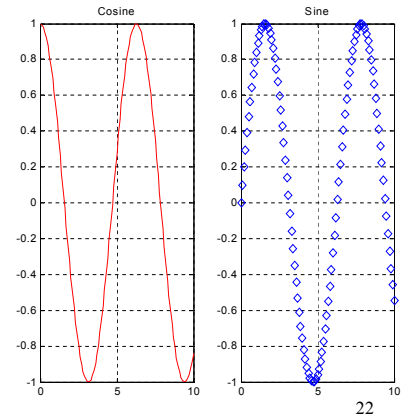


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subplots

- Use subplots to divide a plotting window into several panes.

```
>> x=0:0.1:10;  
>> f=figure;  
>> f1=subplot(1,2,1);  
>> plot(x,cos(x),'r');  
>> grid on;  
>> title('Cosine')  
>> f2=subplot(1,2,2);  
>> plot(x,sin(x),'d');  
>> grid on;  
>> title('Sine');
```



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Save plots

- Use `saveas(h, 'filename.ext')` to save a figure to a file.

```
>> f=figure;  
>> x=-5:0.1:5;  
>> h=plot(x,cos(2*x+pi/3));  
>> title('Figure 1');  
>> xlabel('x');  
>> saveas(h,'figure1.fig')  
>> saveas(h,'figure1.eps')
```

Useful extension types:

bmp: Windows bitmap
emf: Enhanced metafile
eps: EPS Level 1
fig: MATLAB figure
jpg: JPEG image
m: MATLAB M-file
tif: TIFF image, compressed

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Workspace

- Matlab remembers old commands
- **And** variables as well
- Each Function maintains its own scope
- The keyword `clear` removes all variables from workspace
- The keyword `who` lists the variables

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File I/O

- Matlab has a native file format to save and load workspaces. Use keywords `load` and `save`.
- In addition MATLAB knows a large number of popular formats. Type `help fileformats` for a listing.
- In addition MATLAB supports ‘C’ style low level file I/O. Type `help fprintf` for more information.

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Practice Problems

- Plot the following signals in linear scale

$$x(t) = \sin(3t) \quad -5 < t < 5$$

$$y(t) = e^{2t+3} \quad 0 < t < 5$$

- Plot the following signals, use log scale for y-axis

$$x(t) = e^{t+2} (2t + 1) \quad 0 < t < 10$$

- Plot the real part and imaginary part of the following signal

$$x(t) = e^{0.5t + j(t + \pi/3)} \quad 0 < t < 10$$

- For the signal in previous question, plot its phase and magnitude

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