

Answer to some exercises.

Ex1.

'original codes for View.Find

'this must be run from a View.windows

'and one theme is visible and active

```
theView = av.GetActiveDoc
```

```
key = MsgBox.Input("Search for", "find Text in Attributes",
```

```
theView.GetFindString)
```

```
if (key <> nil) then
```

```
    av.UseWaitCursor
```

```
    if (theView.Find (key). Not) then
```

```
        MsgBox.Warning ("No more matches found. ","find")
```

```
    end
```

```
end
```

' codes modified from View.ZoomTool

```
curScale = theView.ReturnScale
```

```
av.Getproject.SetModified (true)
```

```
d=theView.GetDisplay
```

```
NewScale=CurScale/1.5
```

```
'msgbox.info ("cur: "+curScale.asstring+" new: "+newScale.asstring, "Scales")
```

```
d.ZoomToScale (NewScale)
```

Ex2.

'This script will display a dialog list of the tambon for user to select one

‘once a tambon has been selected,another dialog list displays all the the school in that tambon

‘user must have loaded tambon.shp and school.shp into the view, namely, View1

‘and adds t_name.dbf into Tables

‘also, the script assumes that users already join t_name to

‘attribute tables of tambon.shp and school.shp

‘(using common field tambon id)

```
theView=av.FindDoc (“View1”)
```

```
theVTab_tambon=av.FindDoc(“attribute of tambon.shp”).GetVTab
```

```
tnameField=theVTab_tambon.FindField(“tambon_e”)
```

```
tList={}
```

‘the next loop scans through the attribute table of tambon.shp

‘and adds tambon names to the list tList

for each r in theVTab_tambon

```
    tname=theVTab_tambon.ReturnValue(tnameField,r)
```

```
    tList.Add(tname)
```

```
    ‘msgbox.into(tname,”Tambon name”)
```

end

‘use tList to display a dialog list for choice

```
theTambon=MsgBox.ChoiceAsString(tList, “Select a tambon”,”Tambon”)
```

```
if (theTambon=NIL) then
```

```

        return NIL

end

*** next we consider the attribute table of school.shp***

theVTab_school=av.FindDoc("attibutes of school.shp").GetVTab

tnameField=theVTab_school.FindField("tambon_e")

snameField=theVTab_school.Field("sch_name_e")

tList= {}

'the next loop scans through the attribute table of school of school.shp

'compare wether tambon name is matched

'and adds school names to the list tList

for each r in theVTab_school

    tname=theVTab_school.ReturnValue(tnameField,r)

    if (tname=theTambon) then

        sname=theVTab_school.ReturnValue(snameField,r)

        tList.Add(sname)

    end

end

end

'use tList to display a dialog list for choice

theSchool=MsgBox.ChoiceAsString(tList a "Select a school in "theTambon+"tambon",

"schoool")

if (theSchool=NIL) then

    return NIL

end

```

'turn the theme school on and active and select the chosen school for highlight

```
theView.FindTheme("school.shp"). SetVisible(?TRUE)
```

```
theView.FindTheme("school.shp"). SetActive(?TRUE)
```

```
theView.FindTheme("theSchool)
```

Ex3. (edit by weerayuth suanpaga 11, jan2009)

'open for load the text file

```
thetab=av.Run( "Project.AddTable", NIL )
```

```
myTable = av.GetActiveDoc
```

```
myVTab = myTable.GetVTab
```

```
tabname=myVTab.asString
```

```
'msgbox.info(tabname)
```

```
'theVTab.Export (aFileName, dBase, False)
```

'This script assumes that you already load a text table into Tables

'and the name of this is Points.txt

'created a new point theme via Ftab object

```
shpFTab = Ftab.MakeNew("PointTheme.shp".AsFileName,Point)
```

```
fields=List.Make
```

```
'Field.Make (aName, aFieldType, aWidth, aPrecision)
```

```
fields.Add(Field.Make("name",#FIELD_CHAR,4, 0))
```

```
shpFTab.AddFields(fields)
```

```
shpField = shpFTab.FindField("Shape")
```

```
nameField = shpFTab.FindField("Name")
```

```
'open the table points.txt
```

```
'theVTab_text=av.FindDoc("Points.txt").GetVTab
```

```
theVTab_text=av.FindDoc(tabname).GetVTab
```

```
'Xfield=theVTab_text.FindField("X")
```

```
'Yfield=theVTab_text.FindField("Y")
```

```
'nField=theVTab_text.FindField("Name")
```

```
Xfield=theVTab_text.FindField("N")
```

```
Yfield=theVTab_text.FindField("E")
```

```
nField=theVTab_text.FindField("Name")
```

```
'scan through the table
```

```
'read values x,y,Name and set to a record in shpFTab
```

```
for each r in theVTab_text
```

```
    X=theVTab_text.ReturnValue(Xfield,r)
```

```
    Y=theVTab_text.ReturnValue(Yfield,r)
```

```
    Name=theVTab_text.ReturnValue(nField,r)
```

```
'msgbox.info(X.asstring+" : "+Y.asstring, " ")

    thePoint=X@Y

    rec = shpFTab.AddRecord

    shpFTab.SetValueString (nameField, rec, name.trim)

shpFTab.SetValue(shpField, rec, thePoint)

end

'clean up flush the buffer to disk file

av.ClearStatus

av.ClearMsg

shpFTab.Flush

'load the theme into View1 and make active, visible

theName = SrcName.Make("PointTheme.shp")

theTheme=Theme.Make(theName)

'theView=av.FindDoc("view1")

theView=av.FindDoc("world")

theView.AddTheme(theTheme)

theTheme.SetVisible(TRUE)

theTheme.SetActive(TRUE)

'Lable the points

for each r in shpFTab

    thePoint=shpFTab.ReturnValue(shpField,r)
```

```
'av.FindDoc("View1").Label(thePoint)
av.FindDoc("world").Label(thePoint)
end
```